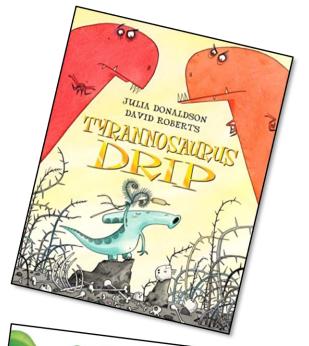
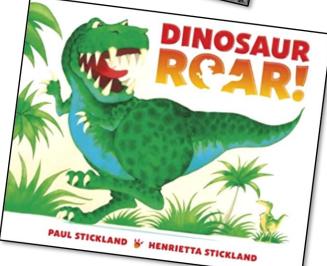


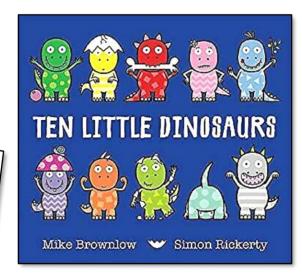
These activities and ideas are based around the books "The Dinosaur that Pooped a Planet" and "The Dinosaur that Pooped the Past" By Tom Fletcher and Dougie Poynter. All activities could be done without the book!

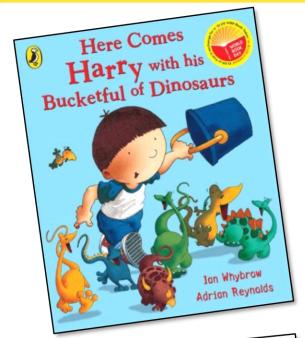


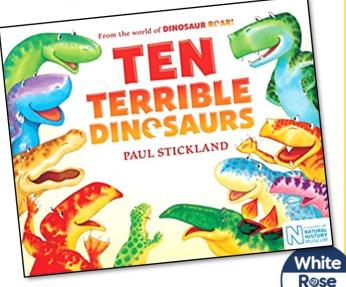




Other stories to read and enjoy with a Dinosaur theme.



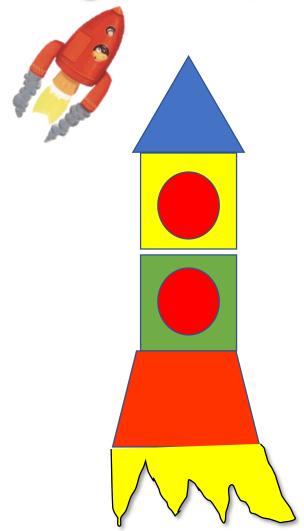






Rocket Doubles Game
Solve the double problems
to make your
rocket and get all the
parts ready to set off!





Talking Together

You will need 2 dice.

Roll the dice. See your double number.

Look at which part of the rocket you can draw. The winner is the first person to

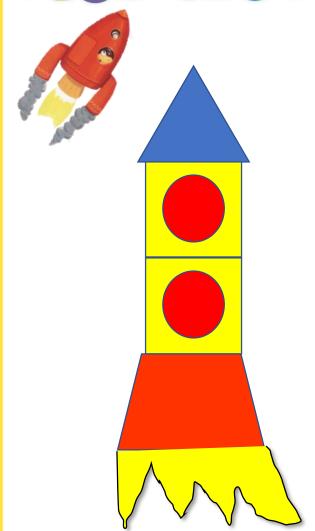
draw a complete rocket.

You will need to roll a six to start.

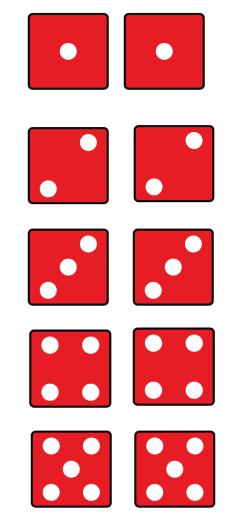
(On either of your dice.)

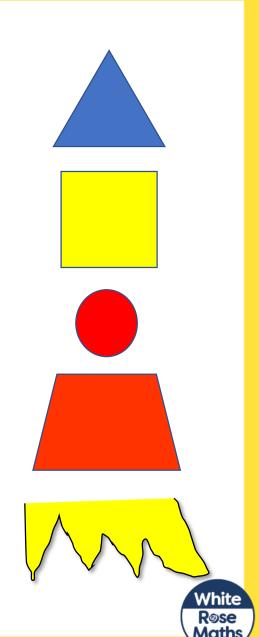






Talking Together







Rocket Ride!

Danny's friends have found out about his adventures into space.

They want a rocket ride but which one to choose?



Talking Together

Danny's friends want to go on a rocket ride. How many different ways can you share the children onto the 2 rockets? It doesn't



















Talking Together

Danny's friends want to go on a rocket ride. How many different ways can you share the children onto the 3 rockets? It doesn't



have to be a fair share!

















Talking Together

More friends want to go on a rocket ride. How many different ways can you share the children onto the 2 rockets? It doesn't























Talking Together

More friends want to go on a rocket ride. How many different ways can you share the children onto the 3 rockets? It doesn't



have to be a fair share!





















Talking Together

More friends want to go on a rocket ride. How many different ways can you share the children onto the 2 rockets? It doesn't



























Talking Together

More friends want to go on a rocket ride. How many different ways can you share the children onto the 3 rockets? It doesn't



have to be a fair share!

























Røse

Starting with a Story

Learning through Play

A helping hand to where our activities link in our schemes and the EYF

Reception - Notes and guidance

Summer Progression

Multiplication and Division Numerical patterns Halving and sharing

Early Learning Goal

Children count reliably with numbers from one to 20, place them in order and say which number is one more or one less than a given number.

Using quantities and objects, they add and subtract two single-digit numbers and count on or back to find the answer. They solve problems, including doubling, halving and sharing

Early Learning Goal -Shape Space and Measure

Children use everyday language to talk about size, weight, capacity, position, distance, time and money to compare quantities and objects and to solve problems.

They recognise, create and describe patterns. They explore characteristics of everyday objects and shapes and use mathematical language to describe White them.